

# Practical Promises

As opposed to impractical promises

what is asynchronous code?

***Asynchronous* (aka *async*) just means:**

**"takes some time" or**

**"happens in the future, not right now"...**

**...and JavaScript won't wait for it.**

# what is asynchronous code?

```
console.log("One")  
setTimeout(() => console.log("Two"), 10)  
console.log("Three")
```

- In which order will the logs fire?

# what is a asynchronous code?

```
console.log("One")  
setTimeout(() => console.log("Two"), 10)  
console.log("Three")
```

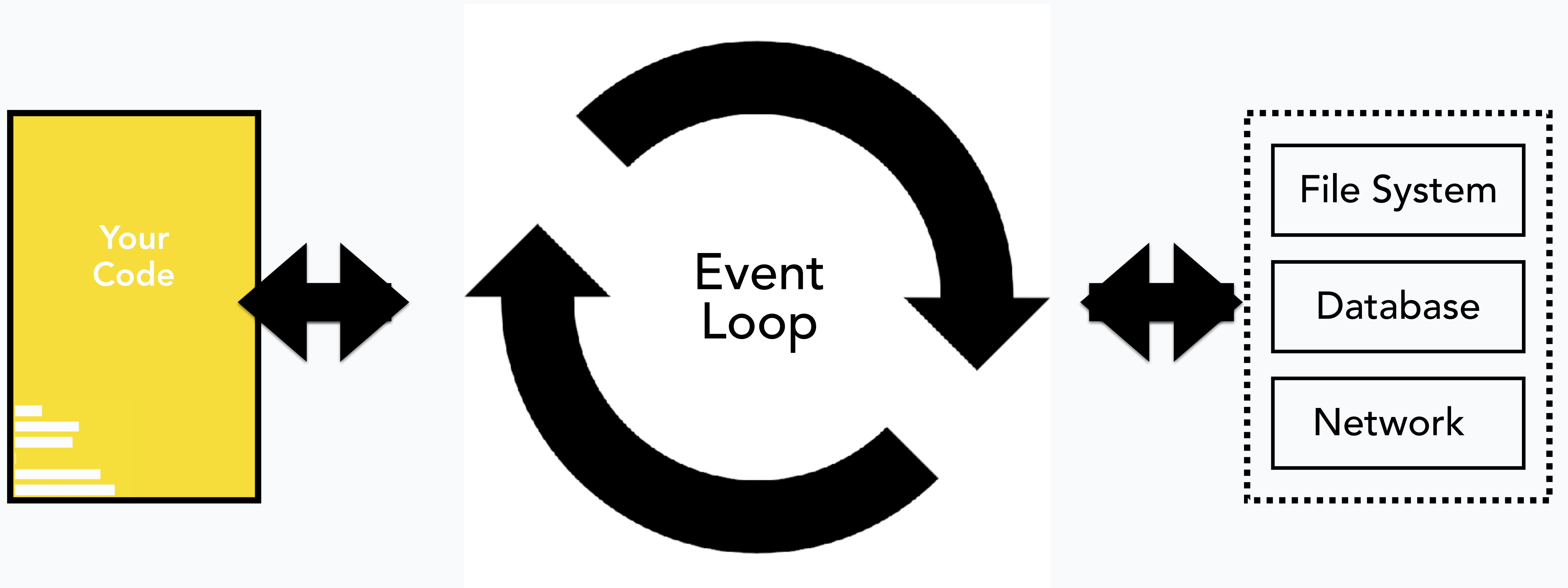
○ In which order will the logs fire?

One

Three

Two

# what is asynchronous code?



# How do we handle asynchronous code?

## 1. Callbacks

what is a callback?

# what is a callback?

Technically: a function passed to another function

two flavors...

- Blocking
- Non-blocking



# Async with Callbacks

```
console.log("Getting Configuration")
fs.readFile('/config.json', 'utf8', (err, data) => {
  console.log("Got configuration:", data)
});
console.log("Moving on...");
```

- ◎ **BTW, In which order will the logs fire?**

# Problems with Callbacks

```
const tryGetRich = () => {  
  readFile('/luckyNumbers.txt', (err, fileContent) => {  
    // Do something with lucky numbers  
  })  
}
```

# Problems with Callbacks

```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
    nums = fileContent.split(",");
    nums.forEach(num => {
      bookmaker.getHorse(num, (err, horse) => {
        // Ok, this is getting a little confusing
      })
    })
  })
}
```

# Problems with Callbacks

```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
    nums = fileContent.split(",");
    nums.forEach(num => {
      bookmaker.getHorse(num, (err, horse) => {
        bookmaker.bet(horse, (err, success) => {
          if(success) {
            // He p...
          }
        })
      })
    })
    console.log('When will I run??')
  })
}
```

**CALLBACK HELL**



like this?

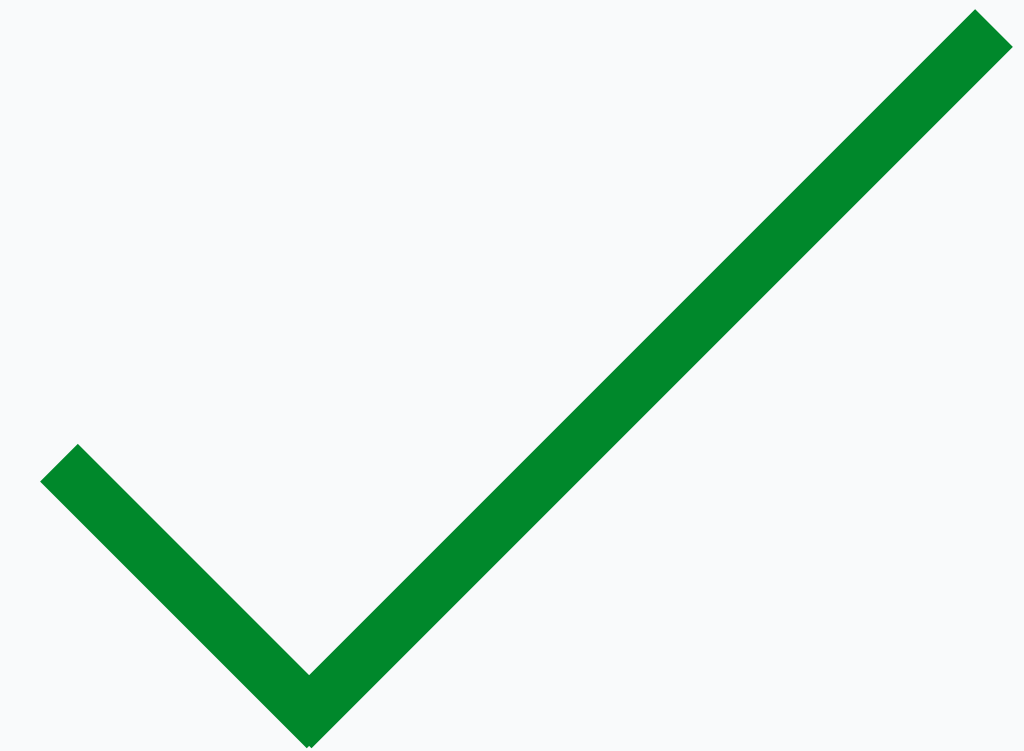
```
var result;  
setTimeout(function cb () {  
  result = 'hello';  
}, 0);  
console.log(result);
```

like this?

```
var result = setTimeout(function cb () {  
  return 'hello';  
}, 0);  
console.log(result);
```

# like this?

```
setTimeout(function cb () {  
  var result = 'hello';  
  console.log(result);  
}, 0);
```



# How do we handle asynchronous code?

1. Callbacks
- 2. Promises**



# promise

“A promise represents the eventual result of an asynchronous operation.”

– The Promises/A+ Spec

## vanilla async **callback**

```
fs.readFile('file.txt',  
  function callback (err, data) {...}  
);
```

## async **promise**

```
fs.readFileAsync('file.txt')  
  .then(  
    function onSuccess (data) {...},  
    function onError (err) {...}  
  );
```

# promise

```
readFileAsync('/luckyNumber.txt')
```

```
{  
  [[PromiseValue]]: undefined,  
  [[PromiseStatus]]: "pending"  
}
```

# promise

```
readFileAsync('/luckyNumber.txt')
```


```
{  
  [[PromiseValue]]: "42",  
  [[PromiseStatus]]: "fulfilled"  
}
```

like this?

```
var result;  
promisifiedSetTimeout(0)  
  .then(function success () {  
    result = 'hello';  
  });  
console.log(result);
```

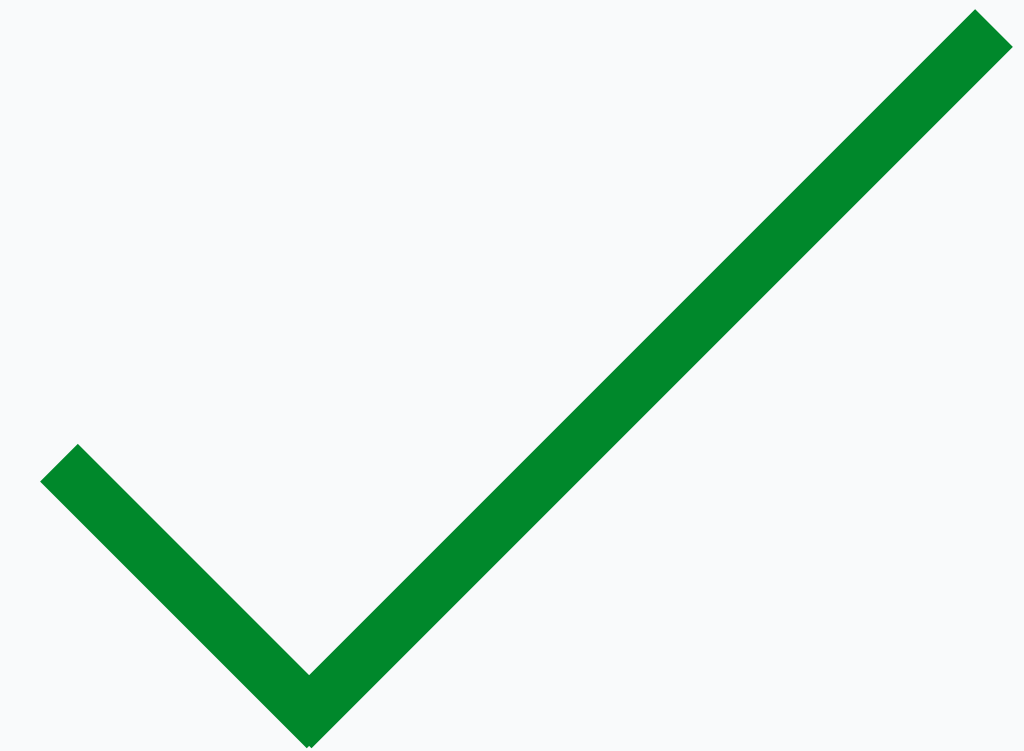
like this?

```
var result = promisifiedSetTimeout(0)
  .then(function success () {
    return 'hello';
  });
console.log(result);
```



# like this?

```
promisifiedSetTimeout(0)
  .then(function success () {
    var result = 'hello';
    console.log(result);
  });
```



# reading a file

## synchronous

```
var path = 'demo-poem.txt';

console.log('- I am first -');

try {
  var buff = fs.readFileSync(path);
  console.log(buff.toString());
} catch (err) {
  console.error(err);
}

console.log('- I am last -');
```

## async (callbacks)

```
var path = 'demo-poem.txt';

fs.readFile(path, function (err, buff) {
  if (err) console.error(err);
  else console.log(buff.toString());
  console.log('- I am last -');
});

console.log('- I am first -');
```

## async

```
var path = 'demo-poem.txt';

promisifiedReadFile(path)
  .then(function (buff) {
    console.log(buff.toString());
  }, function (err) {
    console.error(err);
  })
  .then(function () {
    console.log('- I am last -');
  });

console.log('- I am first -');
```



# error handling

## fine

```
var path = 'demo-poem.txt';

promisifiedReadFile(path)
  .then(function (buff) {
    console.log(buff.toString());
  }, function (err) {
    console.error(err);
  });
```

## better

```
var path = 'demo-poem.txt';

promisifiedReadFile(path)
  .then(function (buff) {
    console.log(buff.toString());
  })
  .then(null, function (err) {
    console.error(err);
  });
```

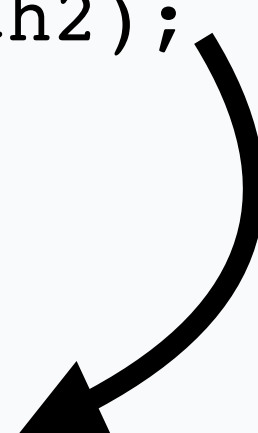
## best\*

```
var path = 'demo-poem.txt';

promisifiedReadFile(path)
  .then(function (buff) {
    console.log(buff.toString());
  })
  .catch(function (err) {
    console.error(err);
  });
```

# error handling continued

```
var path = 'demo-poem.txt';  
var path = 'demo-poem-2.txt';  
  
promisifiedReadFile(path)  
  .then(function (buff) {  
    console.log(buff.toString());  
    return promisifiedReadFile(path2);  
  })  
  .then(function (buff) {  
    console.log(buff.toString());  
  })  
  .catch(function (err) {  
    console.error(err);  
  });
```



# promise advantages

- Portable
- Multiple handlers
- “Linear”
- Unified error handling